

VIDEO GAME ADDICTION OF CHILDREN IN TIMES OF VISUAL MEDIA

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Abstract

The purpose of this study is put forward the effects of video games on children that surrounds and makes them dependent on such as a disease of humanity today. Also in the study while video games' especially on children, positive and negative aspects have been dealing with the concept of media old and new games have also been implicated. By using Scanning and document analysis method in this study, media, game, video and addictive effects of such concepts, on some games have tried to given out. Video games for children of addicts that such as having the high score, end of the game and the end of the story, with an emphasis dependency path from the family problems, education environment problems, living failed experiences, and mental disorders such as psychological problems, video game addiction to its effects in studies are given. With the development of technology computers and the internet entered into every house, the affected people have been tried to analyze with their situations. As a result, in the process of leading children's video game addiction and the problems on this way,the questions such as what they faced to have been tried to answer and in this study the causes and consequences of video game addiction have been introduced in our era.

Key Words: Media, Games, Video Games, Addiction.